## Grove City College Status Sheet

Status Sheets are provided as a convenience for the student and may be helpful for recording completed courses. However, the College Bulletin is the controlling authority on all requirements. Questions should be directed to your academic advisor or the Registrar. Entering in 2025

(WI)=Writing Intensive, (SI)=Speaking Intensive, (IL)=Information Literacy courses.

## B.S. in Computer Science

(REVISED 03-04-2025)

Name:							
ID# Year of Anticipated Graduation:				Date:			
				Advisor:			
TOTAL HOURS REQUIRED FOR THIS DEGREE128 HOURS  General Education + Elective Requirements38-41 HOURS			Minimum CQPA and MQPA required for graduation2.00 MQPA CoursesCOMP; DSCI; MATH 213 Major Requirements87-90 HOURS				
	DUCATION REQUIREMENTS			COMPUTER S	SCIENCE CORE REQUIREMENTS		27 HOURS
HUMANITI HUMA 100 HUMA 200 HUMA 202 HUMA 204 HUMA 271 HUMA 300	The Humanities: Christian Wisdom Western Civilization Civilization and Literature Civilization and the Arts Scripture & Theology for the Chr. Life I Scripture & Theology for the Chr. Life II	Cr. Se	m. Taken Grade18 HOURS	COMP 141 COMP 155 COMP 220 COMP 222 COMP 230 COMP 244 COMP 314 COMP 325 COMP 342	Computer Programming I Introduction to Computer Science Computer Programming II Intro. to Data Structures & Algorithms Advanced Programming Database Management Systems Automata Theory Computer Architecture & Organization Data Communication & Networking  COMPUTER CORE REQUIREMENTS  Ethics, Faith, and the Conscious Mind (IL) Operating Systems	3	
FOUNDAT	IONS OF THE SOCIAL SCIENCES* course from the following: Foundations of Economics Foundations of History Historical & Phil. Found. of Education Foundations of Political Science	PSYC 101 PSYC 200 SOCW 101 SOCI 101	Foundations of Psychology Cross-Cultural Psychology Foundations of Social Work Foundations of Sociology Found. of Cultural Anthr.	COMP 350 COMP 422 COMP 424 COMP 448 COMP 451 COMP 452	Software Engineering (WI/SI) Theory of Algorithms Parallel and Distributed Computing Computer Security Senior Project I (IL) Senior Project II (WI/SI/IL)  SCIENCE ELECTIVES	3 3 3 3 4	
STUDIES I	SCIENCE (with lab)/ QUANTITATIVE/LO (1) Natural Science with lab (2) Quantitative/Logical Reasoning (3) Third course in Natural Science, Quantitative or Logical Reasoning  N SCIENCE, FAITH, & TECHNOLOGY uirements met through major-related coursew	GICAL REA 4 ( 3-4 ( 3-4 (	Met through major) Met through major) Met through major)	COMP 390 So COMP 402 Po 2D Game Des Artificial Intelli Design and D	elected Topics in Computer Science, COMP 4 rinciples of Android Programming, COMP 435 sign/Development, COMP 442 Web Programigence, COMP 446 3D Game Design/Developtevelopment, COMP 475 Advanced Security, eling and Visualization, or ROBO 302 Mobile F	Intro to Mach ming Technolo ment, COMP DSCI 431 Intr	nine Learning, COMP 441 ogies, COMP 445 Intro to 447 Networked Game
GENERAL	ELECTIVES		14-17 HOURS	MATH 161 MATH 162 MATH 213  MATH 214 OR MATH 222 STAT 331  Choose four of	Calculus I Calculus II Discrete Mathematics for Comp. Science Applied Probability and Linear Algebra Linear Algebra AND Theory of Statistics I Credits from PHYS 101; PHYS 102; PHYS 12: and 113; CHEM 112 and 114; BIOL 101; or BIO	4 4 4 4 3 	
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## SAMPLE FOUR-YEAR PLAN for the BACHELOR OF SCIENCE IN COMPUTER SCIENCE

## Freshman Year

	Fres	anman Year					
<u>Fall</u>	<u>Credits</u>	<u>Spring</u>	<u>Credits</u>				
COMP 141 Computer Programming I	3	COMP 220 Computer Programming II	3				
COMP 155 Introduction to Computer Science	3	MATH 162 Calculus II	4				
MATH 161 Calculus I	4	HUMA Course	3				
Science Elective	4	Writing Requirement	3				
HUMA 100 The Humanities: Christian Wisdom	<u>1</u>	Foundations of Social Science Course	<u>3</u>				
	<u>1</u> 5		<del>1</del> 6				
	O a sala						
Fall	·='	nomore Year	0				
Fall OLD I I I I I I I I I I I I I I I I I I I	<u>Credits</u>	Spring Spring	<u>Credits</u>				
COMP 222 Introduction to Data Structures & Algorit		COMP 205 Ethics, Faith, and the Conscious Mind					
COMP 244 Database Management		COMP 230 Advanced Programming Parallel Computing					
MATH 213 Discrete Mathematics for Comp. Science		COMP 342 Data Communication & Networking					
HUMA Course		MATH 214 Applied Probability & Linear Algebra					
General Electives	_	HUMA Course	_				
	16		16				
Junior Year							
<u>Fall</u>	<u>Credits</u>	<u>Spring</u>	<u>Credits</u>				
COMP 325 Computer Architecture & Organization		COMP 314 Automata Theory					
COMP 422 Theory of Algorithms		COMP 340 Operating Systems					
Computer Science Elective		COMP 350 Software Engineering					
Computer Science Elective		Computer Science Elective					
HUMA Course		HUMA Course	_				
General Electives	_		15				
	17						
	Se	enior Year					
<u>Fall</u>	<u>Credits</u>	<u>Spring</u>	<u>Credits</u>				
COMP 448 Computer Security		COMP 424 Parallel and Distributed Computing					
COMP 451 Senior Project I		COMP 452 Senior Project II					
Computer Science Elective		Computer Science Elective					
HUMA 300 Gospel and the Good Life: Christian Eth		General Electives	<u>6</u>				
General Electives	<u>6</u>		16				
	17						

\*Note: Students must work with their advisor during their sophomore year to create a plan for their computer science electives, since some electives are only offered in alternate years and require certain prerequisites.